

The Pressure value is outside limits. A return to the state Regulating is possible if the Pressure improves in a certain time. A Counter forces a return to the Idle state if the number of errors exceeds a predefined value (see project settings). A Timer ensures that a missing acknowledgement will cause a transition to the Idle state.

Error	Entry action	Timer_ResetStart
	eXit action	Timer_Stop
	RequiredPress_CHANGED	Timer_ResetStart
	Counter_OVER   Timer_OVER	AI_PressureError
Regulating	Press_OK	
Idle	Counter_OVER   Timer_OVER	